

# 2023 Sheffield 10K

## Road Closures

**Important Information for Residents and Businesses**

**Sunday 24<sup>th</sup> September 2023**

**Event Start Time: 09:30**

Run For All are pleased to be working in partnership with Sheffield City Council to deliver the 2023 Sheffield 10K.

In accordance with traffic authority regulations for Sheffield City Council, an order has been made prohibiting and restricting the use of certain roads and road junctions by vehicles in order to facilitate the safe holding of the Sheffield 10K.

The event will require the closure of roads and road junctions as well as the suspension of a number of Traffic Regulation Orders between 04:00 until 16:00 on Sunday 24<sup>th</sup> September 2023.

**A full list of road closures, including approximate times, is provided overleaf. We would like to apologise in advance for any inconvenience caused and thank you for your support of the 2023 Sheffield 10K.**



If you have any queries or would like further event information

please visit <https://www.runforall.com/road-closure-information/>

For our interactive road closure map please scan the QR Code.

# Sheffield 10K

## Road Closures

**All roads either crossing or having a junction with the listed roads will also be closed at that point**  
**All times are approximate and subject to change**

<b>Sunday 24<sup>th</sup> September</b>			
<b>Road Closed</b>	<b>Details</b>	<b>Time On</b>	<b>Time Off</b>
A61 Ring Road (anticlockwise)	Brook Hill to Eyre Street	08:30	11:45
A61 Ring Road (clockwise)	London Road to Broomspring Lane	08:30	11:45
Arundel Gate	High Street to Furnival Square	04:00	16:00
Brocco Bank	Westbourne Road to Ecclesall Road	08:30	11:30
Charter Row	Furnival Gate to Moore Street	08:30	12:15
Charles Street	The Whole	08:30	12:15
Ecclesall Road	Hannover Way / St Mary's Gate to Hunters Bar Roundabout (access westbound from Sharrow Vale Road along Ecclesall Road)	08:30	11:30
Ecclesall Road (eastbound)	Psalter Lane to Brocco Bank	08:30	11:30
Endcliffe Vale Road	Endcliffe Hall Avenue to Brocco Bank	08:30	11:30
Fargate	From High Street (The Whole)	04:00	16:00
Furnival Gate (westbound)	Arundel Gate to Charter Row	08:30	11:45
Furnival Gate (eastbound)	Pinstone Street to Furnival Square	08:30	12:15
Graham Road	Hangingwater Road to Riverdale Road	08:30	11:15
Hangingwater Road (southbound)	Oakbrook Road to Graham Road (access available northbound through junction)	08:30	11:15
Moore Street	Charter Row to Hanover Way / St Mary's Gate	08:30	11:45
Norfolk Row	Norfolk Street to Fargate	04:00	16:00
Norfolk Street	Arundel Gate to Union Street	04:00	16:00
Oakbrook Road (eastbound)	Hangingwater Road to Riverdale Road (access maintained westbound)	08:30	11:15
Pinstone Street	Charter Row to Leopold Street	08:30	12:30
Riverdale Road	Graham Road to Endcliffe Vale Road	08:30	11:15
Rustlings Road (eastbound)	Oakbrook Road to Ecclesall Road (access maintained westbound)	08:30	11:00
Surrey Street	The Whole	04:00	16:00
Union Street	The Whole	08:30	12:15

<b>Saturday 23<sup>rd</sup> September to Sunday 24<sup>th</sup> September</b>		
<b>Parking Suspensions</b>	<b>Details</b>	<b>Time</b>
Ecclesall Road	Parking Suspensions in place from 18:30. All pay and display (both sides)	18:30 to 14:00
Charles Street	All bays	20:30 to 14:00
Norfolk Street	All bays	20:30 to 14:00
Pinstone Street	All bays	20:30 to 14:00
Surrey Street	All bays	20:30 to 14:00
Union Street	All bays	20:30 to 14:00

<b>No Waiting</b>	<b>Details</b>	<b>Time</b>
Ecclesall Road	The Whole. No waiting in place from 18:30.	18:30 to 14:00
Graham Road	From Riverdale Mews for approx. 75m	20:30 to 14:00
Oakbrook Road	Eastbound - The Whole	20:30 to 14:00
Rustlings Road	Eastbound - The Whole	20:30 to 14:00

<b>Sunday 24<sup>th</sup> September</b>		
<b>Other Suspensions</b>	<b>Details</b>	<b>Time</b>
Burgess Street	Tow Restrictions between Barker's Pool & Cross Burgess Street	05:00 to 14:00
Cambridge Street	Suspension of one-way system	05:00 to 14:00
Cross Burgess Street	Suspension of one-way system	05:00 to 14:00
Bishop Street	Suspension of one-way system	05:00 to 14:00